

## Logging into the BookNook Platform



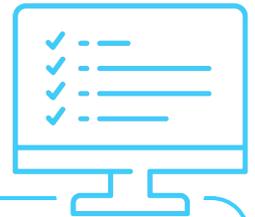
### CHOOSE HOW STUDENTS WILL LOG IN

- [Manual Login...page 2](#)
- [Clever Login...page 3](#)
- [Classlink Login...page 4](#)

*Login information is the same for all devices*

## Logging into your BookNook Session

- Use a computer, laptop, iPad, or Chromebook to complete a BookNook session.
- Use a supported web browser such as Google Chrome, Safari, or Microsoft Edge. Google Chrome is our recommended web browser.



Students do not need a password to login to BookNook. Check with your site's point of contact for information regarding usernames from BookNook.

**[Create login cards for students here.](#)**

## Students

1

Using a supported browser window, students will go to [booknook.com](http://booknook.com) and click the “**Student Login**” button.

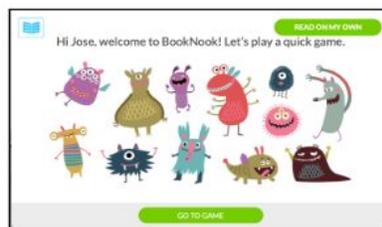


Student Login

Students will type in their username and click the green Log In button.

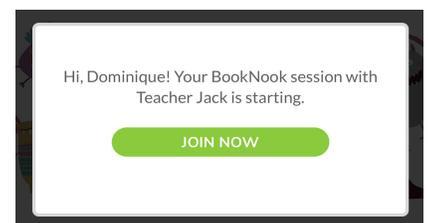
2

Once students are logged in via the web browser, they will have the option to play a game until their tutor invites them into the session.



3

When the tutor is ready to start the session, a pop-up window will appear on the students' screen inviting them to join the session.



*Tip: Bookmark or add a shortcut to the Student Login Site for future use:*

<https://app.booknooklearning.com/student/login>

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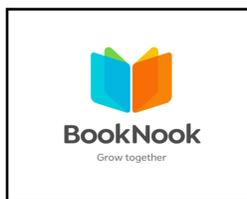


Do not manually add students to the Platform. They will not be connected through Clever.

### Students

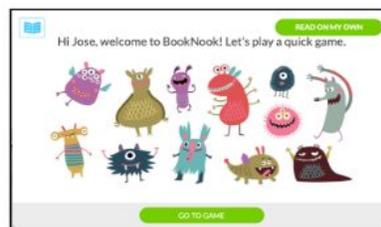
1

Students will access BookNook through the Clever Platform. Once students have logged in to Clever they will click on the BookNook logo.



2

Once students are logged in via the web browser, they will have the option to play a game until their tutor invites them into the session.



3

When the tutor is ready to start the session, a pop-up window will appear on the students' screen inviting them to join the session.



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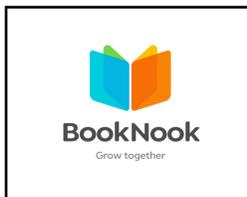


Do not manually add students to the Platform. They will not be connected through Classlink.

### Students

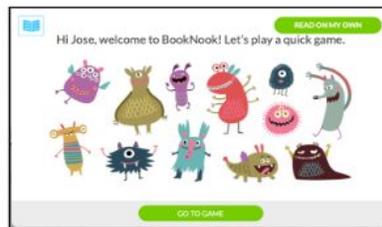
1

Students will access BookNook through the Classlink Platform. Once students have logged in to Classlink they will click on the BookNook logo.



2

Once students are logged in via the web browser, they will have the option to play a game until their tutor invites them into the session.



3

When the tutor is ready to start the session, a pop-up window will appear on the students' screen inviting them to join the session.

